

- Front Page
- Mac Blog
- iOS Blog
- Roundups



Mac mini



- Buyer's Guide
- Forums

Search Site...

Got a tip for us? Share it...

Twitter • Facebook • RSS

- a. <u>Send us an email</u>
- b. Anonymous form
- close (x)

# What Apple's and Google's Headquarters Plans Reveal About Their Cultures

Thursday February 28, 2013 7:27 am PST by Ben Lovejoy

The very different designs for Apple's and Google's planned headquarters buildings are a reflection of their corporate personalities, argues a professor of architecture at the University of Wisconsin - Milwaukee.

In an <u>interview with Professor Brian Schermer</u> by digital news site *Quartz* (<u>via *Business Insider*</u>), the workplace design expert comments on the two companies' respective plans for their new headquarter buildings.



Apple is ... inscrutable. We don't see the interiors. I have no idea how Apple would organize the building into different work groups. [It] is very tightly controlled. Maybe the Apple employee is somebody who's attracted to that pure, shared vision — the Jony Ive aesthetic. [It is] an architecture that [one] is meant to behold. The company is shooting for timeless beauty.



Google's business is somewhat sprawling and disheveled. They started off with search, and now they are getting into hardware, like Pixel and Google Glass. Similarly, their next campus is a thicket of ideas and places to be. The Google vision is perhaps to recruit people who are attracted to the serendipity of messiness. Architecture can be a very abstract language, but Google is wearing its heart on its sleeve. It's trying to say that you can really inhabit this space.

Apple CEO Tim Cook mentioned Apple's new campus at yesterday's shareholders meeting, reiterating that Apple plans to move into the facility in 2016, with construction potentially beginning later this year.



# **Top Rated Comments**

#### (View all)



10 -----1----

10 weeks ago

Apple - Connected ecosystem

Google - Fragmented (even their ideas are this and that)

Both look stunning in their own ways, I think.

Rating: 23 Positives



10 weeks ago

This is worthy of the front page over so many other posts lol

Rating: 12 Positives



SockRolid 10 weeks ago

Architecture can be a very abstract language, but Google is wearing its heart on its sleeve.

"The only problem with Microsoft is they just have no taste."

- Steve Jobs, 1995

This is also Google's problem.

You're either born with an aesthetic sense or you're not.

Sorry Google. You weren't.

Rating: 8 Positives



M-O 10 weeks ago

Apple has style. Rating: 8 Positives



sc4rf4c3

10 weeks ago

I hate to say this but Google's HQ looks like a housing project.

Rating: 7 Positives



10 weeks ago

So what will Samsung's new campus look like?

It will look like Apples campus - but have a much bigger radius ... and they will call it a new invention.

They will also use cheap plastic instead of the continues high quality glass windows.

Rating: 6 Positives



AlphaHumanus

10 weeks ago

No, it's not.

Almost all our choices are based on some inner personality, this is also true for organisations, and especially in relation to architecture...

Agreed.

Googles campus looks like \*\*\*\*\*. I mean its neat and all; I do see the appeal and it would be an awesome thing to visit in person, let alone work there. But it just reminds me of a high school art project, not a serious architectural design.

I guess that why I like apple so much? The cold, calculated design aesthetic, the "pure" vision. Ruthless perfection.

Rating: 6 Positives



shartypants

10 weeks ago

Apple - Connected ecosystem

Google - Fragmented (even their ideas are this and that)

I agree. Apple's is like a Closed system, but looks awesome and is more functional. Google's is more open, but yes, fragmented.

Rating: 5 Positives



<u>bandalay</u>

10 weeks ago

Doesn't the Apple design feature continuous glass around the entire perimeter?





Analyzing architecture like this is akin to phrenology.

Rating: 5 Positives



Mac-Mariachi

10 weeks ago

Google's campus looks like a Disneyworld Resort, not that that is a bad thing. But Apple's building is beautiful and iconic, just like everything else they make. **Rating:** 4 Positives

[ Read All Comments ]



# **Front Page Stories**

• Sharp Slated to Begin iPhone 5S Display Production in June

4 hours ago on Front Page



According to a new report from Japanese newspaper Nikkan Kogyo Shimbun [Google Translation] (via AppleInsider) Sharp, one of Apple's primary display partners, will begin manufacturing LCD panels...
70 comments

• German Court Strikes Down Sections of Apple's Privacy Policy

12 hours ago on Front Page



A German court has ruled that eight provisions in Apple's privacy policy are inapplicable because they run afoul of German consumer protection laws, reports Bloomberg. The lawsuit, between...
80 comments

• Foxconn's Push Into Televisions Hints at Preparation for Possible Apple Television

14 hours ago on Front Page



The New York Times reports on Foxconn's efforts to diversify its business, recognizing that while Apple is and will remain an important customer currently responsible for about 40% of...
77 comments

• Mass Production of Retina Displays for iPad Mini Expected to Start in June or July

16 hours ago on Front Page



Following a somewhat confusing report earlier this week in which NPD DisplaySearch analysts first indicated that a Retina iPad mini would not appear until the first quarter of 2014 before quickly...

94 comments

• Apple Expands Crackdown on App Discovery Apps

1 day ago on Front Page

Apple has been cracking down on app discovery resources in recent months, removing high profile apps like AppGratis for violating guideline 2.25, which states the following: "Apps that display...

94 comments

Apple Having Trouble Signing New Carriers Because of iPhone Subsidy and Minimum Purchase Requirements

2 days ago on Front Page

Apple is missing the opportunity to reach 2.8 billion wireless customers because of their stringent requirements around minimum purchases of iPhones and price subsidies, according to a report from...

234 comments

• Adobe Announces New Creative Cloud Apps, Abandons Creative Suite

2 days ago on Front Page

Adobe has decided to focus its resources on Creative Cloud and will not continue development on its Creative Suite software, reports The Next Web. While Creative Suite 6 will continue to be supported...
649 comments

• Apple Leaps to #6 in Latest Fortune 500 Rankings

2 days ago on Front Page



Fortune today released its annual "Fortune 500" list, a high-profile ranking of the largest companies in the United States ranked by revenue. In the new rankings, Apple has risen to #6 from...

45 comments

- Display Analysts See Retina iPad Mini Updates Coming in 3Q 2013 and 1Q 2014 (80)
- EU Antitrust Ruling Says Google Abusing Patent Position in German Lawsuit Against Apple (76)
- Apple's U.S. Smartphone Usage Share Approaches 40% (134)
- Smart TV Adoption Growing Rapidly, Market Ripe for Apple iTV (154)
- <u>Apple's Lower-Cost iPhone As a 'Mid-End' Device</u> (154)
- U.S. Cellular to Begin Offering Apple Products Later This Year (24)
- Apple Begins Countdown to 50 Billion App Store Downloads (138)

#### Rumors by Product

<u>iPhone</u> - <u>iPad</u> - <u>iPad Mini</u> - <u>iPod</u> <u>MacBook Pro</u> - <u>Retina MacBook Pro</u>

MacBook Air

Mac mini - iMac - Mac Pro

Blogs: <u>iPhone</u> - <u>Mac</u>



MacRumors attracts a broad audience of both consumers and professionals interested in the latest technologies and products. We also boast an active community focused on purchasing decisions and technical aspects of the iPhone, iPod, iPad, and Mac platforms.

Advertise on MacRumors

### **Our Staff**

Arnold Kim

Editorial Director

Email • Twitter

Eric Slivka

Editor in Chief

Email • Twitter

Jordan Golson

Editor

Email • Twitter

Marianne Schultz Editor

Email • Twitter

Juli Clover

Editor

Email • Twitter

Husain Sumra

Contributor

# Links

# **Touch Arcade**

- <u>'Final Fantasy V' Review The Nostalgic Gravy Train Continues</u>
- Online Mech Battler 'iMech Online' Now Available for Free
- Nintendo Reportedly Pushing for Mobile Games on the Wii U
- Rovio Working on a Game Progress Syncing Solution for 'Angry Birds'
- TA Plays: 'Stick Stunt Biker 2' A Stickman Game With Sick Tricks And A Sicker Level System
- Hands-On With 'Warhammer Quest' I am Rocking a +10 Excitement Modifier for This Game

# **AppShopper**

- 'RunKeeper' for iPhone Gets Pebble Smartwatch Compatibility
- Apple Kicks Off Countdown Contest to 50 Billion App Downloads with \$10,000 Prize
- 'Heads Up!' by Warner Brothers and Impending Debuts for iPhone
- Go Back in Time to the Early Days of Mac OS with 'Classic Note' for iPhone
- 'Reeder' for iPhone Gets Feedbin and Standalone RSS Support
- Google Now Personal Assistant Added to 'Google Search' for iPhone and iPad

Copyright © 2000-2012 MacRumors.com, LLC.

Privacy / DMCA contact / Affiliate and FTC Disclosure

Mobile Version | Fixed | Fluid | Fluid HD